

Application

The TV Sitcom Hall of Fame has a new exhibit, all about classic situation comedies.

At the center of the exhibit is a large stylized 1950's era television with a rear projection screen. The big TV shows clips from classic sitcoms along with statistics about the shows. Various props, costumes and set pieces are on display around the exhibit hall. Each artifact is put into context with a looping series of clips from the sitcom it came from. Hard buttons and touch-sensitive objects trigger video clips related to the artifacts. Special lighting highlights various items in the display, all synchronized with the different videos.

Guests are able to interact with touch screen kiosk stations to select from a library of different classic sitcom television shows, view scenes from selected shows locally on the kiosks, and rate the clips. There is even an option to post a link to the clips on Facebook or Twitter (the kiosk allows the user to log in to social media sites and automatically logs out at the end of each session).

When the kiosk does not detect any more activity, or the guest has been playing with it for too long (as determined by the number of visitors at the museum), it returns to it's "Attract" mode, showing the same video that the big TV is playing, perfectly synchronized with the big TV.

Statistics are gathered about what clips are watched most often and how they are rated. This data allows the museum to get real time feedback about the popularity of the artifacts.

Solution

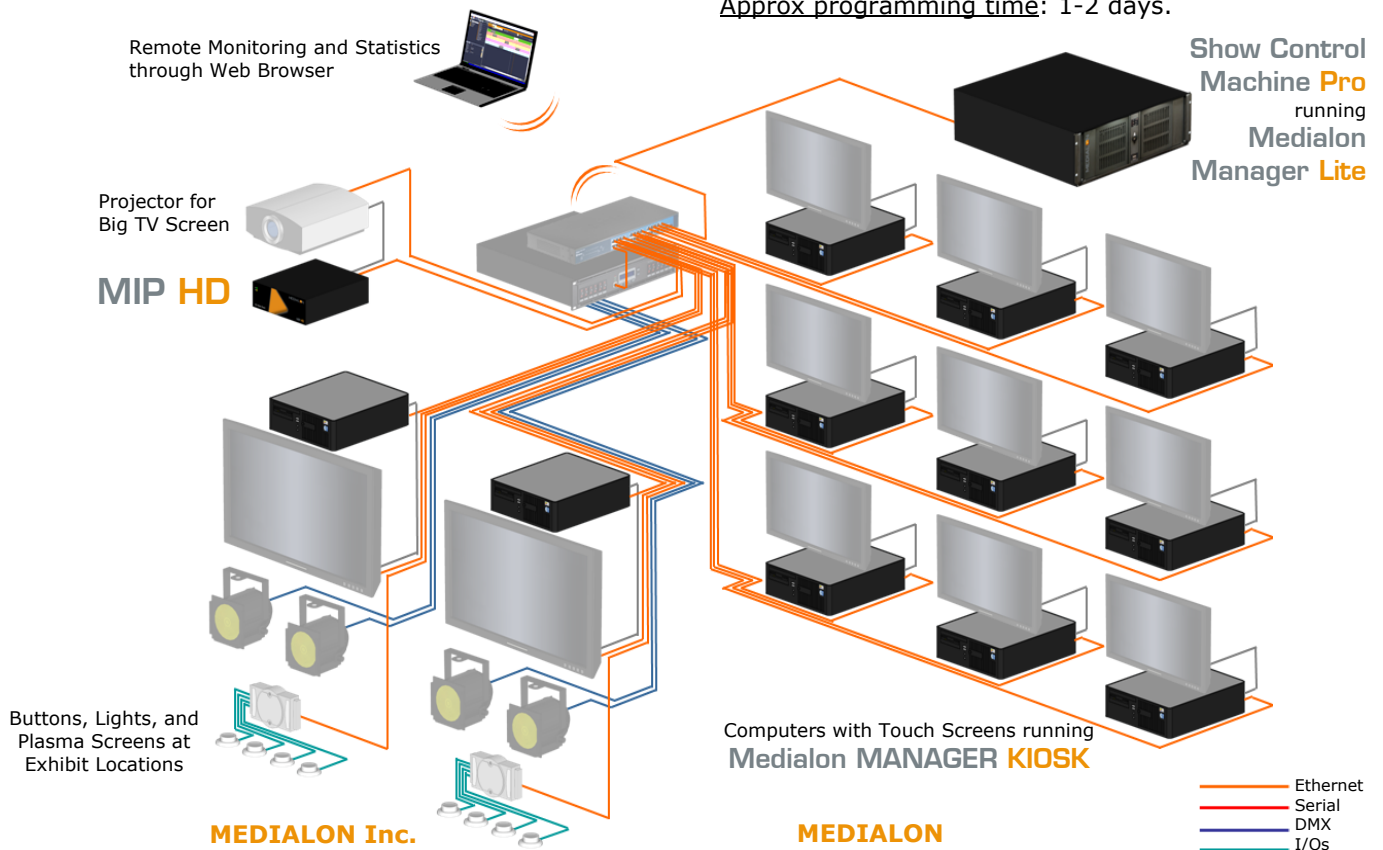
Each media station is built from a small PC running **Medialon Manager KIOSK**. The software allows videos to be called up and played independently on each touch screen. The screens located at the artifact displays are also running **Manager KIOSK**. The hard buttons and touch sensors are connected to networked I/O modules, communicating with the **KIOSK** software so button presses can trigger videos to play.

Manager KIOSK keeps track of the videos played and reports the information to the **Manager Lite** control system so real-time statistics can be monitored by management from a web browser on the network using **WebPanels**.

Visitors can share their experience at the Sitcom Hall of Fame with their friends via social media sites like Facebook and Twitter by sending their user name and password via a secure connection to **Manager Lite**, which uses the Facebook API or Twitter API to post the link. **KIOSK** can prompt the user to enter their login credentials into text fields so they can post the media they like to their accounts. At the end of the session, the user name and password information are destroyed.

When each **KIOSK** goes into its "attract" mode after a period of inactivity, it synchronizes its playback with the main TV screen, which is playing back content from a **Medialon MIP HD** video player. The Local Media Player MxM in **KIOSK** allows video playback to be slaved to the **MIP HD** acting as a sync master.

Approx programming time: 1-2 days.



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